

Matthew Paul Mendez

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WEBSITE

zipvisuals.com

EXPERIENCE

ZiP Visuals LLC

Animator/Motion Designer

June 2015 - Present

- Content creation for live large-scale film projects - movies and commercials.
- Animate promotional content formatted for digital and social.
- Recreate 2D images into 3D objects that can be printed or animated.
- Projection mapping services on large-scale 3D surfaces, such as buildings, bridges, custom stage structures, and art installations.
- Curate all original visual experience for sold out crowds across the globe.
- Create animations for musicians to use for concerts visuals.
- Text and logo reveals for social media and mobile applications.
- Video playback operator for award shows, product launches, concerts, and film.
- Custom stage and event design, from conception to deployment.
- One-of-a-kind experiential events and immersive media.
- Setting up video networks for artist to transfer data live during performances.

NOTABLE PROJECTS

Netflix Kaleidoscope S1:E5: "Orange"

The Point's Guy Awards 2022 at Terminal 5

Samsung Z Flip3 Commercial

2023 New York State Inaugural Ceremony for Kathy Hochul

Keith Haring x Pandora Launch Party

Rolls Royce x Kyureshon Projection Mapping

Playboy x Warner Music Group NFT Launch Parties

OnePlus Product Launch 2022

Dead and Company: The Final Tour

Slightly Stoopid and Sublime Tour Visuals

Liquid Stranger Tour Visuals

Robot Heart in Central Park

Boom Music and Arts Festival 2022

Detox Unit at The Brooklyn Mirage 2022

National Geographic: Welcome to Earth Premiere

Art Basel 2018 in Miami

SPECIALTIES

- Custom Animation and Design
- Character Creation
- 3D Sculpting and Modeling
- Collaborative Design Work
- Large-scale 3D Projection Mapping
- Experiential Art and Installations
- Audio/Visual Experiences
- Film Production
- Live Video Operating
- Post Production
- Stage Design and Deployment
- Large-scale Events

EDUCATION

LOUISIANA STATE UNIVERSITY

Bachelor's Degree

Baton Rouge, LA

Graduated in May 2015 from the E.J. Ourso College of Business with a Major in General Business, Minor in Entrepreneurship, and concentration in Information Systems and Decision Sciences.

PROGRAM SKILLS

2D PROGRAMS

Years: 1 2 3 4 5+

AFTER EFFECTS ● ● ● ● ●

PHOTOSHOP ● ● ● ● ●

ILLUSTRATOR ● ● ● ● ●

LIGHTROOM ● ● ● ● ●

INDESIGN ● ● ● ● ●

PREMIERE PRO ● ● ● ● ●

3D PROGRAMS

Years: 1 2 3 4 5+

CINEMA 4D ● ● ● ● ●

OCTANE RENDER ● ● ● ● ●

ZBRUSH ● ● ● ● ●

DAZ STUDIO ● ● ● ● ●

UNREAL ENGINE 5 ● ● ● ● ●

BLENDER ● ● ● ● ●

CODING SKILLS

Years: 1 2 3 4 5+

SQL ● ● ● ● ●

JAVA ● ● ● ● ●

GLSL ● ● ● ● ●

VIDEO PLAYBACK

Resolume Arena 6 and 7

Synesthesia Live